Roll No.	***************************************
----------	---

Total Pages: 2

BT-6/M-23

46172

MOBILE COMPUTING

Paper: PE-CS-S312A PE-IT-S3/2A

Time: Three Hours]

[Maximum Marks: 75

Note: Attempt five questions in all, selecting at least one question from each unit. All questions carry equal marks.

UNIT-I

- 1. (a) What are the various issues in mobile computing? Explain. 7.5
 - (b) What do you mean by co-channel interferences? How these can be resolved? 7.5
- 2. (a) What is handoff? Explain various types of handoffs in brief. 7.5
 - (b) Describe the architecture for mobile computing. 7.5

UNIT-II

- 3. What is WAP? Describe its architecture and applications in detail.
- 4. (a) Describe the various techniques for multiple access in brief.

1

(b) What is mobile IP? How it is different from cellular IP?

UNIT-III

- 5. What is mobile transaction? Explain any three models for mobile transaction in detail.
- 6. (a) What is cloud computing? Explain various types of clouds in detail.
 - (b) Discuss various features of Map Reduce for data processing on large clusters. 7.5

UNIT-IV

- 7. (a) How can you categorize routing protocols in MANETs?

 Explain. 7.5
 - (b) Explain working of destination sequenced distance vectored protocol in brief.

 7.5
- 8. Explain LAR and fish-eye state routing protocols in detail.