Roll No.

Total Pages: 03

BT-3/D-22

43220

PROGRAMMING LANGUAGES PC-CS-AIDS-209A

Time: Three Hours]

[Maximum Marks: 75

Note: Attempt Five questions in all, selecting at least one question from each Unit. All questions carry equal marks.

Unit I

- 1. (a) Differentiate between orthogonality and abstraction in the programming languages. 5
 - (b) What are the major cost measures of any programming language?

 5
 - (c) Define binding and binding times. What are the different design classes of binding times in the designing of programming languages?

 5
- 2. (a) Discuss the concept of optimization in a complier.

 5
 - (b) Discuss the specification and implementation of subranges and enumerations in elementary data types.

5

P.T.O.

Write down the BNF grammar and generate the (c) parse tree for the following sentence: "We are playing the game of football for the last ten years." 5 Unit II What is the basic role of using structured data (a) objects? How to implement information hiding and overloaded subprograms? Discuss the specification and implementation of (b) 7 union, pointer and character strings. What are the main problems which are associated (a) 8 with the complex structured data types? Differentiate between linked storage representation (b) and sequential storage representation. 7 Unit III What is basic role of referencing environment? (a) Explain the concepts of call by reference and call by name for transmitting parameters. 8 Discuss the following by taking their relevant (b) 7 significance and roles: Synchronization through semaphores (i)

Monitors

Message passing.

(ii)

(iii)

3.

4.

5.

- 6. (a) Explain the concept of static scoping and dynamic scoping by taking some practical examples of any programme language.
 - (b) Discuss the role of short-circuit Boolean expressions in sequencing with the help of suitable examples.

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Unit IV

- 7. (a) Define garbage and dangling references in storage management.
 - (b) Differentiate between stack based storage management and heap storage management for variable and fixed size elements.
- 8. (a) Discuss the following concepts in relation to Ada and Smalltalk:
 - (i) Subprograms and storage management
 - (ii) Abstraction and encapsulation.
 - (b) Differentiate between structural and logical programming languages by taking some programming examples.